



Monthly Allocation of Syllabus

Skill Subject Name	Media
Class	Entertainment/Animation
	11th

Month	No. of Working Days	Title	No. of Teaching Periods	No. of Revision Periods
APRIL	24	Board Exam	24	24
MAY	23	Preparation admission for New session	23	23
June	Nil	Summer Vacation	Nil	Nil
JULY	25	Class Admission and Class Readiness Programme Activities Motivation and Introduction to NSQF Subjects Employability Skill Unit-1 Communication Skills(Session 1 to 10)	25	25
AUGUST	23	Employability Skill Unit-2 Self Management Skills (Session 1 to 6) Principle of Color Theory	23	23
SEPTEMBER	22	Employability Skill Unit-3 Information and Communication Technology Skills(Session 1 to 12) Digital Photography	22	22
OCTOBER	21	Employability Skill Unit-4 Entrepreneurship Skills (Session 1 to 7) Introduction Adobe Photoshop	21	21
NOVEMBER	22	Employability Skill Unit-5 Green Skills(Session 1 to 3) Adobe Photoshop Tools	22	22
DECEMBER	25	Lighting for Photography	25	25
JANUARY	13	Employability Skill Revision Unit 1,2	13	13
FEBRUARY	22	Employability Skill Revision Unit 3,4	22	22
MARCH	NIL	Complete Revision of Syllabus for Final Examination	NIL	NIL

“It is certified that this Monthly allocation Syllabus Design covers the whole syllabus”



Monthly Allocation of Syllabus

Skill Subject Name	Media
	Entertainment/Animation
Class	12th

Month	No. of Working Days	Title	No. of Teaching Periods	No. of Revision Periods
APRIL	24	Class Admission and Class Readiness Programme Activities Motivation and Introduction to NSQF Subject	24	24
MAY	23	Employability Skill Unit- 1 Communication Skills(Session 1 to 10) Vocational Skill Unit-(Session 1) Roles and Responsibilities of Security Personal	23	23
June	Nil	Summer Vocation	Nil	Nil
JULY	25	Employability Skill Unit- 2 Self-Management Skills(Session 1 to 6) Introduction to 3D	25	25
AUGUST	23	Employability Skill Unit- 3 Information and Communication Technology Skills(Session 1 to 12)	23	23
SEPTEMBER	22	Revision of Employability Skill Unit- 1, Unit-2 & Unit-3 (Unit-1,Unit-2 & unit-3)	22	22
OCTOBER	21	Employability Skill Unit- 4 Entrepreneurship Skills(Session 1 to 7) Describe shading network in Autodesk Maya	21	21
NOVEMBER	22	Employability Skill Unit- 5 Green Skills(Session 1 to 3) UV Texture mapping	22	22
DECEMBER	25	Creating Seamless Textures in Photoshop	25	25
JANUARY	13	Perform rendering and Compositing	13	13
FEBRUARY	22	Revision Syllabus	22	22
MARCH	NIL	Complete Revision of Syllabus for Final Examination	NIL	NIL

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