

## QUESTION PAPER DESIGN

Subject	:	Media Entertainment/Animation
Level	:	III
Class	:	11 <sup>th</sup>
Time	:	2 Hrs. 30 Minutes
Marks	:	60

### 1. Weightage to Objectives:

Objective	K	U	A + S	Total
Percentage of Marks	35%	30%	35%	100%
Marks	21	18	21	60

### 2. Weightage to form of Questions:

Forms of Questions	E	SA	VSA/O	O	Total
No. of Questions	2(6 each)	7(3 each)	17	10	36
Marks Allotted	12	21	17	10	60
Estimated Time	40 min	32 min	42 min	36min	150 min

### 3. Weightage to Content:

	<u>Marks</u>
1. Color Theory	12
2. Digital Still Photography and Pre-Production	10
3. Drawing and Painting and Tools Using Adobe Photoshop	20
4. Lighting for Photography	08
5. Employability Skills	10

**Total = 60**

4. Scheme of Sections :	_____ X X X _____
5. Scheme of Sections :	Option of Internal Choice in essay type questions
6. Difficulty level :	Difficult : <u>10</u> % marks
	Average : <u>50</u> % marks
	Easy : <u>40</u> % marks

Abbreviations: K (Knowledge), U (Understanding), A (Application), S (Skill), E (Essay Type), SA (Short Answer Type), VSA (Very Short Answer Type), O (Objective Type)

**"It is certified that this question paper Design covers the whole syllabus"**

# BOARD OF SCHOOL EDUCATION HARYANA, BHIWANI

(AN ISO 9001:2015 CERTIFIED ORGANISATION)

Hansi Road, Bhiwani (Haryana) - 127021

## QUESTION PAPER DESIGN (Session 2021-22)

Subject : Media Entertainment/ Animation

Level : IV

Class : 12<sup>th</sup>

Time : 2 Hrs. 30 Minutes

Marks : 60

### 1. Weightage to Objectives:

Objective	K	U	A + S	Total
Percentage of Marks	40%	30%	30%	100%
Marks	24	18	18	60

### 2. Weightage to form of Questions:

Forms of Questions	E	SA	VSA/O	O	Total
No. of Questions	2	7	17	10	36
Marks per Questions	6 each	3 each	1 each	1 each	60
Marks Allotted	12	21	17	10	60
Estimated Time	40	32	42	36	150 min

### 3.

Sr No	Weightage to Content:	Marks
1	Introduction to 3D	12
2	Autodesk Maya	12
3	Various type of surface materials	06
4	Describe shading network in Autodesk Maya	05
5	UV Texture mapping	05
6	Creating Seamless Textures in Photoshop	05
7.	Perform rendering and Compositing	05
	Employability Skills	10
	<b>Total</b>	<b>60</b>

### 4. Scheme of Sections :

### 5. Scheme of Sections :

### 6. Difficulty level :

\_\_\_\_\_ X X X \_\_\_\_\_

Option of Internal Choice in essay type questions

Difficult : 10 % marks

Average : 50 % marks

Easy : 40 % marks

Abbreviations: K (Knowledge), U (Understanding), A (Application), S (Skill), E (Essay Type), SA (Short Answer Type), VSA (Very Short Answer Type), O (Objective Type)

# Board of School Education, Haryana

## CURRICULUM FOR SESSION 2021-22

Subject : Media Entertainment/Animation

Level : 3

Class : 11<sup>th</sup>

### Employability Skills

Unit	Unit Name	Deleted Portion (SESSION/ SUB-UNIT)
Unit-1	Communication Skills	<b>Session 11:</b> Asking Questions <b>Session 12:</b> Talking about Family <b>Session 13:</b> Describing Habits and Routines <b>Session 14:</b> Asking for Directions
Unit-2	Self-management Skills	<b>Session 6:</b> Self-motivation <b>Session 7:</b> Goal Setting <b>Session 8:</b> Time Management
Unit-3	Information and Communication Technology Skills	<b>Session 6:</b> Inserting Lists, Tables, Pictures, and Shapes <b>Session 7:</b> Header, Footer and Page Number <b>Session 8:</b> Tracking Changes in LibreOffice Writer
Unit-4	Entrepreneurial Skills	<b>Session 5:</b> Coming Up with a Business Idea <b>Session 6:</b> Understanding the Market <b>Session 7:</b> Business Planning
Unit-5	Green Skills	<b>Session 4:</b> Government and Private Agencies

### Subject Specific Skills (Media Entertainment/Animation )

Unit	Unit Name	Deleted Portion (SESSION/ SUB-UNIT)
Unit-1	Color Theory	<b>Session – 4</b> RGB Display Mechanism Session- 5 Colour Schemes
Unit-2	Digital Still Photography and Pre- Production	<b>Session – 2 Pre-Production</b>
Unit-3	Drawing and Painting and Tools Using Adobe Photoshop	<b>Session – 6 Digital Matte Painting</b> <b>Session – 7 Frame Composition</b>
Unit-4	Lighting for Photography	NA

Note- To be assessed in Practical only. No question shall be asked from this portion in Theory Exams

# Board of School Education, Haryana

## CURRICULUM FOR SESSION 2021-2022

Subject : Media Entertainment/Animation

Level : IV

Class : 12<sup>th</sup>

### Employability Skills

Unit	Unit Name	Due to Covid-19 this 30% (SESSION/ SUB-UNIT) Reduce from Syllabus
UNIT 1	Communication Skills	Session-2, Parts of Speech
UNIT 2	Self Management Skills	Session -2, Result Orientation
UNIT 3	Information and Communication Technology Skills	Session-3, Working with data and formatting Text, Session -4, Advance feature in Spreadsheet
UNIT 4	Entrepreneurship skills	Session-4, Entrepreneurship Competencies
UNIT 5	Green Skills	Importance of Green jobs

### Subject Specific Skills ( )

Unit	Unit Name	Reduce 30% Syllabus (SESSION/ SUB-UNIT)
UNIT 1	3D ANIMATION	Session-5. Create real life 3D model Session-6. Identify properties of surface materials
UNIT 2	SURFACE SHADING AND MAPS	Session-1. Identify surface shading and its properties  Session-3. Describe assigning and creation of materials at various surfaces  Session-6. Creating bump maps
UNIT 3	RENDERING, COMPOSITING AND FILE FORMATS	Session-3. Trouble Shooting